

## Letters

1 HOUR AGO

See letter to Editor posted below

### Loon Lake suffers as APA still delays

Editor:

Representing the interests of the Loon Lake Park District Association and its membership, I want to convey our concern for any further delay of the Adirondack Park Agency's consideration of the permit application to use Renovate as submitted by the town of Chester. I am aware the Adirondack Council made such a request.

Mark Schachner, legal counsel for the town of Chester, has offered a detailed explanation indicating why a hearing requested by the Adirondack Council is not warranted and why such a delay does not help to improve the current milfoil situation existing on Loon Lake. A delay in

the treatment of our lake would rather lead to more serious consequences making it more difficult for us to control the spread of milfoil.

We believe the town of Chester, Lycott Environmental Inc., and Loon Lake Park District Association have adequately addressed and promptly responded to the issues and questions required for review by APA staff throughout the application process. As an association and working closely with the town of Chester, we have for several years taken proactive steps using different treatment approaches in dealing with the milfoil issue. Those treatment approaches are clearly identified in the application. Many volunteers from the lake have been actively involved as divers and scouts assisting with these efforts and have been good stewards protecting the quality of our water. We are hopeful those making the decision to allow us to continue the work will recognize the urgency of this request.

Thank you for your consideration of this very important matter. The Loon Lake Park District Association is committed to maintaining the beauty and quality of our lake, making it a safe, recreational environment for all to enjoy. We do, however, need the support from the appropriate state agencies to help us achieve this goal.

EDWARD K. GRIESMER

President

Loon Lake Park District Association